Steiner Forest Orientation Problems [*]

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Abstract. We consider connectivity problems with orientation constraints. Given a directed graph D and a collection of ordered node pairs P let $P[D] = \{(u, v) \in P : D$ contains a uv-path$\}$. In the Steiner Forest Orientation problem we are given an undirected graph $G = (V, E)$ with edge-costs and a set $P \subseteq V \times V$ of ordered node pairs. The goal is to find a minimum-cost subgraph H of G and an orientation D of H such that $P[D] = P$. We give a 4-approximation algorithm for this problem. In the Maximum Pairs Orientation problem we are given a graph G and a multi-collection of ordered node pairs P on V. The goal is to find an orientation D of G such that $|P[D]|$ is maximum. Generalizing the result of Arkin and Hassin [DAM'02] for $|P| = 2$, we will show that for a mixed graph G (that may have both directed and undirected edges), one can decide in $n^{O(|P|)}$ time whether G has an orientation D with $P[D] = P$ (for undirected graphs this problem admits a polynomial time algorithm for any P, but it is NP-complete on mixed graphs). For undirected graphs, we will show that one can decide whether G admits an orientation D with $|P[D]| \geq k$ in $O(n + m) + 2^{O(k \cdot \log \log k)}$ time; hence this decision problem is fixed-parameter tractable, which answers an open question from Dorn et al. [AMB'11]. We also show that Maximum Pairs Orientation admits ratio $O(\log |P| / \log \log |P|)$, which is better than the ratio $O(\log n / \log \log n)$ of Gamzu et al. [WABI'10] when $|P| < n$.

1 Introduction

1.1 Problems considered and our results

We consider connectivity problems with orientation constraints. Unless stated otherwise, graphs are assumed to be undirected (and may not be simple), but we also consider directed graphs, and even *mixed graphs*, which may have both directed and undirected edges. Given a mixed graph H, an *orientation of H*

is a directed graph D obtained from H by assigning to each undirected edge one of the two possible directions. For a mixed graph H on node set V and a multi-collection of ordered node pairs (that is convenient to consider as a set of directed edges) P on V let $P[H]$ denote the subset of the pairs (or edges) in P for which H contains a uv-path. We say that H *satisfies* P if $P[H] = P$, and that H is P-*orientable* if H admits an orientation D that satisfies P. We note that for undirected graphs it is easy to check in polynomial time whether H is P-orientable, cf. [10] and Section 3 in this paper. Let $n = |V|$ denote the number of nodes in H and $m = |E(H)| + |P|$ the total number of edges and arcs in H and ordered pairs in P.

Our first problem is the classic **Steiner Forest** problem with orientation constraints.

Steiner Forest Orientation

Instance: A graph $G = (V, E)$ with edge-costs and a set $P \subseteq V \times V$ of ordered node pairs.

Objective: Find a minimum-cost subgraph H of G with an orientation D that satisfies P.

Theorem 1. Steiner Forest Orientation *admits a 4-approximation algorithm.*

Our next bunch of results deals with maximization problems of finding an orientation that satisfies the maximum number of pairs in P.

Maximum Pairs Orientation

Instance: A graph G and a multi-collection of ordered node pairs (i.e., a set of directed edges) P on V.

Objective: Find an orientation D of G such that the number $|P[D]|$ of pairs satisfied by D is maximum.

Let k **Pairs Orientation** be the decision problem of determining whether **Maximum Pairs Orientation** has a solution of value at least k. Let P-**Orientation** be the decision problem of determining whether G is P-orientable (this is the k **Pairs Orientation** with $k = |P|$). As was mentioned, for undirected graphs P-**Orientation** can be easily decided in polynomial time [10]. Arkin and Hassin [1] proved that on mixed graphs, P-**Orientation** is NP-complete, but it is polynomial-time solvable for $|P| = 2$. Using new techniques, we widely generalize the result of [1] as follows.

Theorem 2. *Given a mixed graph G and $P \subseteq V \times V$ one can decide in $n^{O(|P|)}$ time whether G is P-orientable; namely, P-Orientation with a mixed graph G can be decided in $n^{O(|P|)}$ time. In particular, the problem can be decided in polynomial time for any instance with constant $|P|$.*

In several papers, for example in [13], it is stated that any instance of **Maximum Pairs Orientation** admits a solution D such that $|P[D]| \geq |P|/(4 \log n)$. Furthermore Gamzu et al. [7] show that **Maximum Pairs Orientation** admits an

$O(\log n / \log \log n)$-approximation algorithm. In [3] it is shown that k Pairs Orientation is fixed-parameter tractable[4] when parameterized by the maximum number of pairs that can be connected via one node. They posed an open question if the problem is fixed-parameter tractable when parameterized by k (the number of pairs that should be connected), namely, whether k Pairs Orientation can be decided in $f(k)\text{poly}(n)$ time, for some computable function f. By reducing a given instance and using already known results we answer this open question, moreover for $|P| < n$ we improve the approximation ratio $O(\log n / \log \log n)$ for Maximum Pairs Orientation of [13, 7].

Theorem 3. *Any instance* (G, P) *of* Maximum Pairs Orientation*, where G is an undirected graph, admits a solution D, that can be computed in polynomial time, such that $|P[D]| \geq |P|/(4\log_2(3|P|))$. Furthermore*

(i) k Pairs Orientation *can be decided in* $O(n + m) + 2^{O(k \cdot \log \log k)}$ *time; thus it is fixed-parameter tractable when parameterized by k.*

(ii) Maximum Pairs Orientation *admits an* $O(\log |P| / \log \log |P|)$*-approximation algorithm.*

Note that $|P|$ may be much smaller than n, say $|P| = 2^{\sqrt{\log n}}$. While this size of P does not allow exhaustive search in time polynomial in n, we do get an approximation ratio of $O(\sqrt{\log n} / \log \log n)$, which is better than the ratio $O(\log n / \log \log n)$ of Gamzu et al. [7].

Theorems 1, 2 and 3, are proved in sections 2, 3 and 4, respectively.

1.2   Previous and related work

Let Steiner Tree Orientation be a particular case of Steiner Forest Orientation when the pairs in P form a star. Observe that one can reduce an instance of the classic Steiner Tree problem to an instance of Steiner Tree Orientation. Indeed, for an undirected graph $G = (V, E)$ and a set $T = \{t_1, \ldots, t_k\}$ of terminals, a subgraph H of G is connected and contains T if and only if there is an orientation D of H satisfying $P = \{(t_1, t_i) : 2 \leq i \leq k\}$. Since Steiner Tree is APX-hard [15], so is Steiner Tree Orientation.

One may also consider "high-connectivity" orientation problems, to satisfy prescribed connectivity demands. Let $\lambda_H(u, v)$ denote the (u, v)-edge-connectivity in a graph H, namely, the maximum number of pairwise edge-disjoint uv-paths in H. Similarly, let $\kappa_H(u, v)$ denote the (u, v)-node-connectivity in H, namely, the maximum number of pairwise internally node-disjoint uv-paths in H. Given an edge-connectivity demand function $r = \{r(u, v) : (u, v) \in V \times V\}$, we say that H *satisfies* r if $\lambda_H(u, v) \geq r(u, v)$ for all $(u, v) \in V \times V$; similarly, for node

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[4] "Fixed-parameter tractable" means the following. In the parameterized complexity setting, an instance of a decision problem comes with an integer parameter k. A problem is said to be *fixed-parameter tractable* (w.r.t. k) if there exists an algorithm that decides any instance (I, k) in time $f(k)\text{poly}(|I|)$ for some (usually exponential) computable function f.

connectivity demands, we say that H *satisfies* r if $\kappa_H(u,v) \geq r(u,v)$ for all $(u,v) \in V \times V$.

Survivable Network Orientation

Instance: A graph $G = (V,E)$ with edge-costs and edge/node-connectivity demand function $r = \{r(u,v) : (u,v) \in V \times V\}$.

Objective: Find a minimum-cost subgraph H of G with orientation D that satisfies r.

So far we assumed that the orienting costs are symmetric; this means that orienting an undirected edge connecting u and v in each one of the two directions is the same, namely, that $c(u,v) = c(v,u)$. This assumption is reasonable in practical problems, but in a theoretic more general setting, we might have non-symmetric costs $c(u,v) \neq c(v,u)$. Note that the version with non-symmetric costs includes the min-cost version of the corresponding directed connectivity problem, and also the case when the input graph G is a mixed graph, by assigning large/infinite costs to non-feasible orientations. For example, Steiner Forest Orientation with non-symmetric costs includes the Directed Steiner Forest problem, which is Label-Cover hard to approximate [2]. This is another reason to consider the symmetric costs version.

Khanna, Naor, and Shepherd [12] considered several orientation problems with non-symmetric costs. They showed that when D is required to be k-edge-outconnected from a given roots s (namely, D contains k edge-disjoint paths from s to every other node), then the problem admits a polynomial time algorithm. In fact they considered a more general problem of finding an orientation that covers an intersecting supermodular or crossing supermodular set-function. See [12] for precise definitions. Further generalization of this result due to Frank, T. Király, and Z. Király was presented in [6]. For the case when D should be strongly connected, [12] obtained a 4-approximation algorithm; note that our Steiner Forest Orientation problem has much more general demands, that are *not* captured by intersecting supermodular or crossing supermodular set-functions, but we consider symmetric edge-costs (otherwise the problem includes the Directed Steiner Forest problem). For the case when D is required to be k-edge-connected, $k \geq 2$, [12] obtained a pseudo-approximation algorithm that computes a $(k-1)$-edge-connected subgraph of cost at most $2k$ times the cost of an optimal k-connected subgraph.

We refer the reader to [5] for a survey on characterization of graphs that admit orientations satisfying prescribed connectivity demands, and here mention only the following central theorem, that can be used to obtain a pseudo-approximation for edge-connectivity orientation problems.

Theorem 4 (Well-Balanced Orientation Theorem, Nash-Williams [14]). *Any undirected graph $H = (V, E_H)$ has an orientation D for which $\lambda_D(u,v) \geq \left\lfloor \frac{1}{2}\lambda_H(u,v) \right\rfloor$ for all $(u,v) \in V \times V$.*

We note that given H, an orientation as in Theorem 4 can be computed in polynomial time. It is easy to see that if H has an orientation D that satisfies r

then H satisfies the demand function q defined by $q(u, v) = r(u, v) + r(v, u)$. Theorem 4 implies that edge-connectivity Survivable Network Orientation admits a polynomial time algorithm that computes a subgraph H of G and an orientation D of H such that $c(H) \leq 2\mathsf{opt}$ and

$$\lambda_D(u, v) \geq \lfloor (r(u, v) + r(v, u))/2 \rfloor \geq \lfloor \max\{r(u, v), r(v, u)\}/2 \rfloor \quad \forall (u, v) \in V \times V .$$

This is achieved by applying Jain's [11] algorithm to compute a 2-approximate solution H for the corresponding undirected edge-connectivity Survivable Network instance with demands $q(u, v) = r(u, v) + r(v, u)$, and then computing an orientation D of H as in Theorem 4. This implies that if the costs are symmetric, then by cost at most $2\mathsf{opt}$ we can satisfy almost half of the demand of every pair, and if also the demands are symmetric then we can satisfy all the demands. The above algorithm also applies for non-symmetric edge-costs, invoking an additional cost factor of $\max_{uv \in E} c(v, u)/c(u, v)$. Summarizing, we have the following observation, which we failed to find in the literature.

Corollary 5. *Edge-connectivity* Survivable Network Orientation *(with non-symmetric costs) admits a polynomial time algorithm that computes a subgraph H of G and an orientation D of H such that $c(H) \leq 2\mathsf{opt} \cdot \max_{uv \in E} c(v, u)/c(u, v)$ and $\lambda_D(u, v) \geq \lfloor \frac{1}{2}(r(u, v) + r(v, u)) \rfloor$ for all $(u, v) \in V \times V$. In particular, the problem admits a 2-approximation algorithm if both the costs and the demands are symmetric.*

Not much is known about min-cost node-connectivity orientation problems. However, the following problem can be solved in polynomial time.

ℓ Disjoint Paths Orientation
Instance: A graph $G = (V, E)$ with edge-costs, $s, t \in V$, and an integer ℓ.
Objective: Find a minimum-cost subgraph H of G with an orientation D such that D contains ℓ internally-disjoint st-paths, and ℓ internally-disjoint ts-paths.

Checking whether ℓ Disjoint Paths Orientation admits a feasible solution can be done in polynomial time using the characterization of feasible solutions of Egawa, Kaneko, and Matsumoto, see Theorem 1 and Lemma 2 of [4].

Theorem 6 ([4]). *Let $H = (V, E_H)$ be an undirected graph and let $s, t \in V$. Then H has an orientation D such that $\kappa_D(s, t), \kappa_D(t, s) \geq \ell$ if, and only if, H contains 2ℓ edge-disjoint st-paths such that every $v \in V \setminus \{s, t\}$ belongs to at most 2 of them.*

Therefore one can reduce ℓ Disjoint Paths Orientation to the Min-Cost k-Flow problem with node capacities, which is known to be solvable in polynomial time. Consequently, Theorem 6 implies the following.

Proposition 7. ℓ Disjoint Paths Orientation *can be solved in polynomial time.*

2 Algorithm for Steiner Forest Orientation (Theorem 1)

In this section we prove Theorem 1. For a mixed graph or an edge set H on a node set V and $X, Y \subseteq V$ let $\delta_H(X, Y)$ denote the set of all (directed and undirected) edges in H from X to Y and let $d_H(X, Y) = |\delta_H(X, Y)|$ denote their number; for brevity, $\delta_H(X) = \delta_H(X, \bar{X})$ and $d_H(X) = d_H(X, \bar{X})$, where $\bar{X} = V \setminus X$.

Given an integral set-function f on subsets of V we say that H covers f if $d_H(X) \geq f(X)$ for all $X \subseteq V$. Define a set-function f_r by $f_r(\emptyset) = f_r(V) = 0$ and for every $\emptyset \neq X \subset V$

$$f_r(X) = \max\{r(u,v) : u \in X, v \in \bar{X}\} + \max\{r(v,u) : u \in X, v \in \bar{X}\} . \quad (1)$$

Note that the set-function f_r is symmetric, namely, that $f_r(X) = f_r(\bar{X})$ for all $X \subseteq V$.

Lemma 8. *If an undirected edge set H has an orientation D that satisfies an edge-connectivity demand function r then H covers f_r.*

Proof. Let $X \subseteq V$. By Menger's Theorem, any orientation D of H that satisfies r has at least $\max\{r(u,v) : u \in X, v \in \bar{X}\}$ edges from X to $\bar{X}$, and at least $\max\{r(v,u) : u \in X, v \in \bar{X}\}$ edges from $\bar{X}$ to X. The statement follows. □

Recall that in the Steiner Forest Orientation problem we have $r(u,v) = 1$ if $(u,v) \in P$ and $r(u,v) = 0$ otherwise. We will show that if $r_{\max} = \max\limits_{u,v \in V} r(u,v) = 1$ then the inverse to Lemma 8 is also true, namely, if H covers f_r then H has an orientation that satisfies r; for this case, we also give a 4-approximation algorithm for the problem of computing a minimum-cost subgraph that covers f_r. We do not know if these results can be extended for $r_{\max} \geq 2$.

Lemma 9. *For $r_{\max} = 1$, if an undirected edge set H covers f_r then H has an orientation that satisfies r.*

Proof. Observe that if $(u,v) \in P$ (namely, if $r(u,v) = 1$) then u, v belong to the same connected component of H. Hence it sufficient to consider the case when H is connected. Let D be an orientation of H obtained as follows. Orient every 2-edge-connected component of H to be strongly connected (recall that a directed graph is strongly connected if there is a directed path from any of its nodes to any other); this is possible by Theorem 4. Now we orient the bridges of H. Consider a bridge e of H. The removal of e partitions V into two connected components $X, \bar{X}$. Note that $\delta_P(X, \bar{X}) = \emptyset$ or $\delta_P(\bar{X}, X) = \emptyset$, since $f_r(X) \leq d_H(X) = 1$. If $\delta_P(X, \bar{X}) \neq \emptyset$, we orient e from X to $\bar{X}$; if $\delta_P(\bar{X}, X) \neq \emptyset$, we orient e from $\bar{X}$ to X; and if $\delta_P(X, \bar{X}), \delta_P(\bar{X}, X) = \emptyset$, we orient e arbitrarily. It is easy to see that the obtained orientation D of H satisfies P. □

We say that an edge-set or a graph H *covers* a set-family $\mathcal{F}$ if $d_H(X) \geq 1$ for all $X \in \mathcal{F}$. A set-family $\mathcal{F}$ is said to be *uncrossable* if for any $X, Y \in \mathcal{F}$ the

following holds: $X \cap Y, X \cup Y \in \mathcal{F}$ or $X \setminus Y, Y \setminus X \in \mathcal{F}$. The problem of finding a minimum-cost set of undirected edges that covers an uncrossable set-family $\mathcal{F}$ admits a primal-dual 2-approximation algorithm, provided the inclusion-minimal members of $\mathcal{F}$ can be computed in polynomial time [8]. It is known that the undirected Steiner Forest problem is a particular case of the problem of finding a min-cost cover of an uncrossable family, and thus admits a 2-approximation algorithm.

Lemma 10. *Let $H = (V, J \cup P)$ be a mixed graph, where edges in J are undirected and edges in P are directed, such that for every $uv \in P$ both u, v belong to the same connected component of the graph (V, J). Then the set-family $\mathcal{F} = \{S \subseteq V : d_J(S) = 1 \wedge d_P(S), d_P(\bar{S}) \geq 1\}$ is uncrossable, and its inclusion minimal members can be computed in polynomial time.*

Proof. Let $\mathcal{C}$ be the set of connected components of the graph (V, J). Let $C \in \mathcal{C}$. Any bridge e of C partitions C into two parts $C'(e), C''(e)$ such that e is the unique edge in J connecting them. Note that the condition $d_J(S) = 1$ is equivalent to the following condition (C1), while if condition (C1) holds then the condition $d_P(S), d_P(\bar{S}) \geq 1$ is equivalent to the following condition (C2) (since no edge in P connects two distinct connected components of (V, J)).

(C1) There exists $C_S \in \mathcal{C}$ and a bridge e_S of C_S, such that S is a union of one of the sets $X' = C'_S(e_S), X'' = C''_S(e_S)$ and sets in $\mathcal{C} \setminus \{C_S\}$.
(C2) $d_P(X', X''), d_P(X'', X') \geq 1$.

Hence we have the following characterization of the sets in $\mathcal{F}$: $S \in \mathcal{F}$ if, and only if, conditions (C1), (C2) hold for S. This implies that every inclusion-minimal member of $\mathcal{F}$ is $C'(e)$ or $C''(e)$, for some bridge e of $C \in \mathcal{C}$. In particular, the inclusion-minimal members of $\mathcal{F}$ can be computed in polynomial time.
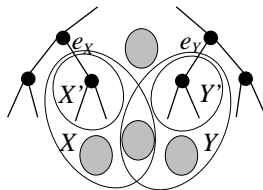
Fig. 1. Illustration to the proof of Lemma 10; components distinct from C_X, C_Y are shown by gray ellipses.

Now let $X, Y \in \mathcal{F}$ (so conditions (C1), (C2) hold for each one of X, Y), let $C_X, C_Y \in \mathcal{C}$ be the corresponding connected components and e_X, e_Y the corresponding bridges (possibly $C_X = C_Y$, in which case we also may have $e_X = e_Y$), and let X', X'' and Y', Y'' be the corresponding partitions of C_X and C_Y, respectively. Since e_X, e_Y are bridges, at least one of the sets $X' \cap Y', X' \cap Y'', X'' \cap Y', X'' \cap Y''$ must be empty, say $X' \cap Y' = \emptyset$. Note that the set-family

$\mathcal{F}$ is symmetric, hence to prove that $X \cap Y, X \cup Y \in \mathcal{F}$ or $X \setminus Y, Y \setminus X \in \mathcal{F}$, it is sufficient to prove that $A \setminus B, B \setminus A \in \mathcal{F}$ for some pair A, B such that $A \in \{X, \bar{X}\}, B \in \{Y, \bar{Y}\}$. E.g., if $A = X$ and $B = \bar{Y}$, then $A \setminus B = X \cap Y$ and $B \setminus A = V \setminus (X \cup Y)$, hence $A \setminus B, B \setminus A \in \mathcal{F}$ together with the symmetry of $\mathcal{F}$ implies $X \cap Y, X \cup Y \in \mathcal{F}$. Similarly, if $A = \bar{X}$ and $B = \bar{Y}$, then $A \setminus B = Y \setminus X$ and $B \setminus A = X \setminus Y$, hence $A \setminus B, B \setminus A \in \mathcal{F}$ implies $Y \setminus X, X \setminus Y \in \mathcal{F}$. Thus w.l.o.g. we may assume that $X' \subseteq X$ and $Y' \subseteq Y$, see Figure 1, and we show that $X \setminus Y, Y \setminus X \in \mathcal{F}$. Recall that $X' \cap Y' = \emptyset$ and hence $X \cap Y$ is a (possibly empty) union of some sets in $\mathcal{C} \setminus \{C_X, C_Y\}$. Thus $X \setminus Y$ is a union of X' and some sets in $\mathcal{C} \setminus \{C_X, C_Y\}$. This implies that conditions (C1), (C2) hold for $X \setminus Y$, hence $X \setminus Y \in \mathcal{F}$; the proof that $Y \setminus X \in \mathcal{F}$ is similar. This concludes the proof of the lemma. □

Lemma 11. *Given a* Steiner Forest Orientation *instance, the problem of computing a minimum-cost subgraph H of G that covers f_r admits a 4-approximation algorithm.*

Proof. The algorithm has two phases. In the first phase we solve the corresponding undirected Steiner Forest instance with the same demand function r. The Steiner Forest problem admits a 2-approximation algorithm, hence $c(J) \leq 2\mathsf{opt}$. Let J be a subgraph of G computed by such a 2-approximation algorithm. Note that $f_r(S) - d_J(S) \leq 1$ for all $S \subseteq V$. Hence to obtain a cover of f_r it is sufficient to cover the family $\mathcal{F} = \{S \subseteq V : f_r(S) - d_J(S) = 1\}$ of the deficient sets w.r.t. J. The key point is that the family $\mathcal{F}$ is uncrossable, and that the inclusion-minimal members of $\mathcal{F}$ can be computed in polynomial time. In the second phase we compute a 2-approximate cover of this $\mathcal{F}$ using the algorithm of [8]. Observe that the set $E(H) \setminus E(J)$, that is the set of edges of the optimum solution with edges of J removed, covers the family $\mathcal{F}$ and therefore the cost of the second phase is at most $2\mathsf{opt}$. Consequently, the problem of covering f_r is reduced to solving two problems of covering an uncrossable set-family.

To show that $\mathcal{F}$ is uncrossable we use Lemma 10. Note that for any $(u, v) \in P$ both u, v belong to the same connected component of (V, J), and that $f_r(S) - d_J(S) = 1$ if, and only if, $d_J(S) = 1$ and $d_P(S), d_P(\bar{S}) \geq 1$, hence $\mathcal{F} = \{S \subseteq V : d_J(S) = 1 \wedge d_P(S), d_P(\bar{S}) \geq 1\}$. Consequently, by Lemma 10, the family $\mathcal{F}$ is uncrossable and its inclusion-minimal members can be computed in polynomial time. This concludes the proof of the lemma. □

The proof of Theorem 1 is complete.

3 Algorithm for P-Orientation on mixed graphs (Theorem 2)

In this section we prove Theorem 2. The following (essentially known) statement is straightforward.

Lemma 12. *Let G be a mixed graph, let P be a set of directed edges on V, and let C be a subgraph of G that admits a strongly connected orientation. Let*

G', P' be obtained from G, P by contracting C into a single node. Then G is P-orientable if, and only if, G' is P'-orientable. In particular, this is so if C is a cycle. □

Corollary 13. P-orientation *(with an undirected graph G) can be decided in polynomial time.*

Proof. By repeatedly contracting a cycle of G, we obtain an equivalent instance, by Lemma 12. Hence we may assume that G is a tree. Then for every $(u, v) \in P$ there is a unique uv-path in G, which imposes an orientation on all the edges of this path. Hence if suffices to check that no two pairs in P impose different orientations of the same edge of the tree. □

Our algorithm for mixed graphs is based on a similar idea. We say that a mixed graph is an *ori-cycle* if it admits an orientation that is a directed simple cycle. We need the following statement, which was proved in [7] but we present the proof for completeness.

Lemma 14. *Let $G = (V, E \cup A)$ be a mixed graph, where edges of E are undirected and A contains directed arcs, and let G' be obtained from G by contracting every connected component of the undirected graph (V, E) into a single node. If there is a directed cycle (possibly a self-loop) C' in G' then there is an ori-cycle C in G, and such C can be found in polynomial time.*

Proof. If C' is also a directed cycle in G, then we take $C = C'$. Otherwise, we replace every node v_X of C' that corresponds to a contracted connected component X of (V, E) by a path, as follows. Let a_1 be the arc entering v_X in C' and let a_2 be the arc leaving v_X in C'. Let v_1 be the head of a_1 and similarly let v_2 be a the tail of a_2. Since X is a connected component in (V, E), there is a $v_1 v_2$-path in (V, E), and we replace X by this path. The result is the required ori-cycle C (possibly a self-loop) in G. It is easy to see that such C can be obtained from C' in polynomial time. □

By Lemmas 14 and 12 we may assume that the directed graph G' obtained from G by contracting every connected component of (V, E), is a directed acyclic multigraph (with no self-loops). This preprocessing step is similar to the one used by Silverbush et al. [16]. Let $p = |P|$. Let $f : V \to V(G')$ be the function which for each node v of G assigns a node $f(v)$ in G' that represents the connected component of (V, E) that contains v (in other words the function f shows a correspondence between nodes before and after contractions).

The first step of our algorithm is to guess the first and the last edge on the path for each of the p pairs in P, by trying all $n^{O(p)}$ possibilities. If for the i-th pair an undirected edge is selected as the first or the last one on the corresponding path, then we orient it accordingly and move it from E to A. Thus by functions last, first $: \{1, \ldots, p\} \to A$ we denote the guessed first and last arc for each of the p paths.

Now we present a branching algorithm with exponential time complexity which we later convert to $n^{O(p)}$ time by applying a standard method of dynamic

programming. Let π be a topological ordering of G'. By cur : $\{1, \ldots, p\} \to A$ we denote the most recently chosen arc from A for each of the p paths (initially $\text{cur}(i) = \text{first}(i)$). In what follows we consider subsequent nodes v_C of G' with respect to π and branch on possible orientations of the connected component C of G. We use this orientation to update the function cur for all the arguments i such that $\text{cur}(i)$ is an arc entering a node mapped to v_C.

Let $v_C \in V(G')$ be the first node w.r.t. to π which was not yet considered by the branching algorithm. Let $I \subseteq \{1, \ldots, p\}$ be the set of indices i such that $\text{cur}(i) = (u, v) \in A$ for $f(v) = v_C$, and $\text{cur}(i) \neq \text{last}(i)$. If $I = \emptyset$ then we skip v_C and proceed to the next node in π. Otherwise for each $i \in I$ we branch on choosing an arc $(u, v) \in A$ such that $f(u) = v_C$, that is we select an arc that the i-path will use just after leaving the connected component of G corresponding to the node v_C (note that there are at most $|A|^{|I|} = n^{O(p)}$ branches). Before updating the arcs $\text{cur}(i)$ for each $i \in I$ in a branch, we check whether the connected component C of (V, E) consisting of nodes $f^{-1}(v_C)$ is accordingly orientable by using Corollary 13 (see Figure 2). Finally after considering all the nodes in π we check whether for each $i \in \{1, \ldots, p\}$ we have $\text{cur}(i) = \text{last}(i)$. If this is the case our algorithm returns YES and otherwise it returns NO in this branch.
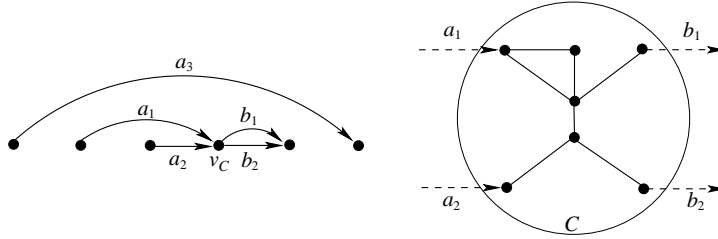
Fig. 2. Our algorithm considers what orientation the connected component C (of (V, E)) will have. Currently we have $\text{cur}(1) = a_1$, $\text{cur}(2) = a_2$ and $\text{cur}(3) = a_3$, hence $I = \{1, 2\}$. If in a branch we set new values $\text{cur}(1) = b_1$ and $\text{cur}(2) = b_2$ then by Corollary 13 we can verify that it is possible to orient C, so that there is a path from the end-point of a_1 to the start-point of b_1 and from the end-point of a_2 to the start-point of b_2. However the branch with new values $\text{cur}(1) = b_2$ and $\text{cur}(2) = b_1$ will be terminated, since it is not possible to orient C accordingly.

The correctness of our algorithm follows from the invariant that each node v_C is considered at most once, since all the updated values $\text{cur}(i)$ are changed to arcs that are to the right with respect to π.

Observe that when considering a node v_C it is not important what orientations previous nodes in π have, because all the relevant information is contained in the cur function. Therefore to improve the currently exponential time complexity we apply the standard technique of dynamic programming (memoization), that is, store results of all the previously computed recursive calls. Consequently

for any index of the currently considered node in π and any values of the function cur, there is at most one branch for which we compute the result, since for the subsequent recursive calls we use the previously computed results. This leads to $n^{O(p)}$ branches and $n^{O(p)}$ total time and space complexity.

4   Algorithms for Maximum Pairs Orientation (Theorem 3)

In this section we prove Theorem 3.

Lemma 15. *There exists a linear time algorithm that given an instance of* Maximum Pairs Orientation *or of* k Pairs Orientation, *transforms it into an equivalent instance such that the input graph is a tree with at most $3p - 1$ nodes.*

Proof. As is observed in [10], and also follows from Lemma 12, we can assume that the input graph G is a tree; such a tree can be constructed in linear time by contracting the 2-edge-connected components of G. For each edge e of G we compute an integer $P(e)$, that is the number of pairs (s, t) in P, such that e belongs to the shortest path between s and t in G. If for an edge e we have $P(e) \leq 1$, we contract this edge, since we can always orient it as desired by at most one st-path. Note that after this operation each leaf belongs to at least two pairs in P. If a node v has degree 2 in the tree and does not belong to any pair, we contract one of the edges incident to v; this is since in any inclusion minimal solution, one of the two edges enters v if, and only if, the other leaves v.

The linear time implementation of the presented reductions is as follows. First, using a linear time algorithm for computing 2-edge-connected components, and by scanning every edge in $E \cup P$, we can see which components it connects, thus obtaining an equivalent instance where G is a tree. To compute all the values $P(e)$, we root the tree in an arbitrary node and create a multiset of pairs $P' = \{(s, \text{lca}(s, t)), (t, \text{lca}(s, t)) : (s, t) \in P\}$, where $\text{lca}(s, t)$ is the lowest common ancestor of s and t, which can be computed in linear time [9]. Note that in P' the first coordinate of each pair is an descendant of the second coordinate node and pairs in P' represent upward paths. Let $a(v) = |\{(v, x) \in P'\}| - |\{(x, v) \in P'\}|$ and observe that if u is a parent of v in the tree G, then $P(uv)$ equals the sum of values $a(u')$ over all descendants u' of the node u (including $u' = u$). Therefore we can compute all the values $P(e)$ in linear time and contract all the edges with $P(e) = 1$. Note that after the contractions are done we need to relabel pairs in P, since some nodes may have their labels changed, but this can be also done in linear time by storing a new label for each node in a table. Finally using a graph search algorithm we find maximal paths such that each internal node is of degree two and does not belong to any pair. For each such path we contract all but one edge.

We claim that after these reductions are implemented, the tree G' obtained has at most $3p - 1$ nodes. Let ℓ be the number of leaves and t the number of nodes of degree 2 in G'. As each node of degree less than 3 in G' is an s_i or t_i, $\ell + t \leq 2p$. Since each leaf belongs to at least two pairs in P, $\ell \leq p$. The number of nodes of degree at least 3 is at most $\ell - 1$ and so $|V(G')| \leq 2\ell + t - 1 \leq 3p - 1$. This concludes the proof of the lemma. $\square$

After applying Lemma 15, the number of nodes n of the returned tree is at most $3p - 1$. Therefore, by [13], one can find in polynomial time a solution D, such that $|P[D]| \geq p/(4 \log_2 n) \geq p/(4 \log_2(3p))$. Therefore, if for a given k Pairs Orientation instance we have $k \leq p/(4 \log_2(3p))$, then clearly it is a YES instance. However if $k > p/(4 \log_2(3p))$, then $p = \Theta(k \log k)$. In order to solve the k Pairs Orientation instance we consider all possible $\binom{p}{k}$ subsets P' of exactly k pairs from P, and check if the graph is P'-orientable. Observe that

$$\binom{p}{k} \leq \frac{p^k}{k!} \leq \frac{p^k}{(k/e)^k} \leq \frac{p^k}{(p/(4e \log_2(3p)))^k} = (4e \log_2(3p))^k = 2^{O(k \log \log k)}$$

where the second inequality follows from Stirling's formula. Therefore the running time is $O(m + n) + 2^{O(k \log \log k)}$, which proves (i).

Combining Lemma 15 with the $O(\log n / \log \log n)$-approximation algorithm of Gamzu et al. [7] proves (ii). Thus the proof of Theorem 3 is complete.

5 Conclusions and open problems

In this paper we considered minimum-cost and maximum pairs orientation problems. Our main results are a 4-approximation algorithm for Steiner Forest Orientation, an $n^{O(|P|)}$ time algorithm for P-Orientation on mixed graphs, and an $O(n + m) + 2^{O(k \cdot \log \log k)}$ time algorithm for k Pairs Orientation (which implies that k Pairs Orientation is fixed-parameter tractable when parameterized by k, solving an open question from [3]). We now mention some open problems, most of them related to the work of Khanna, Naor, and Shepherd [12].

We have shown that the P-Orientation problem on mixed graphs parameterized by $|P|$ belongs to XP, however to the best of our knowledge it is not known whether this problem is fixed parameter tractable or $W[1]$-hard.

As was mentioned, [12] showed that the problem of computing a minimum-cost k-edge-outconnected orientation can be solved in polynomial time, even for non-symmetric edge-costs. To the best of our knowledge, for *node-connectivity*, and even for the simpler notion of *element-connectivity*, no non-trivial approximation ratio is known even for symmetric costs and $k = 2$. Moreover, even the decision version of determining whether an undirected graph admits a 2-outconnected orientation is not known to be in P nor NP-complete.

For the case when the orientation D is required to be k-edge-connected, $k \geq 2$, [12] obtained a pseudo-approximation algorithm that computes a $(k-1)$-edge-connected subgraph of cost at most $2k$ times the cost of an optimal k-connected subgraph. It is an open question if the problem admits a non-trivial true approximation algorithm even for $k = 2$.

Acknowledgements

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