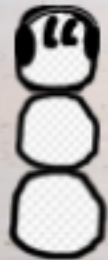


# SnowTunes Island - An Exploration of Music's Influence on Game Design

Created by Andrew Rears



As the culmination of a year of research and development, SnowTunes Island is a musical video game which explores the relationship between a game and its music. By designing the two in tandem, I was able to create a unique experience where sections of music mimic the design of sections of the level.

Take control of a magic Snowman, who will never melt as long as he listens to music! When his CD collection is stolen, he must get it back in time, before his tunes run out! Listen to a preview of the soundtrack using the Bandcamp link below.

