

Load Balanced Routing Using Area Preserving Maps

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- Network topology, e.g., 'narrow neck'.
- Imperfect routing algorithm.

Load Balanced Routing on Graphs

1. The unsplittable flow problem: select routes that minimize max load.
 - NP-hard to approximate within $\Omega(\log^{1/2-\varepsilon} n)$. [Andrews, Zhang 07]
 - Approximation algorithm w. factor $O(\log n / \log \log n)$. [Raghavan 88]

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2. Find node or edge disjoint paths that deliver max # source destination pairs.
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Load Balanced Routing on Graphs

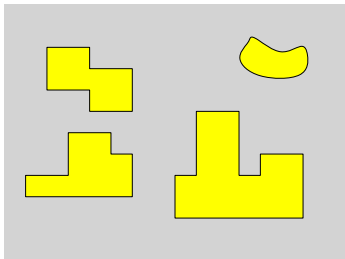
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Our setting: a dense set of nodes deployed inside a geometric domain.

Modeling the Geometry of Wireless Sensor Networks

Large-scale dense deployment of n sensors in a domain Ω .

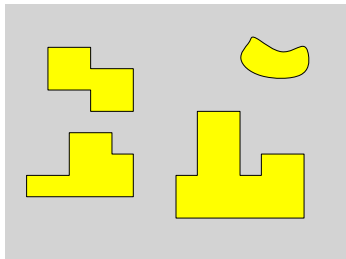
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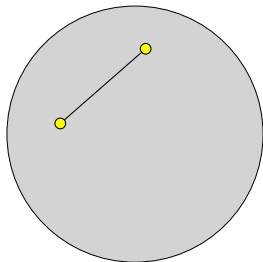
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Goal: how does the geometric shape influence load balancing, with given traffic pattern (joint distribution Π of source destination)?

Examples

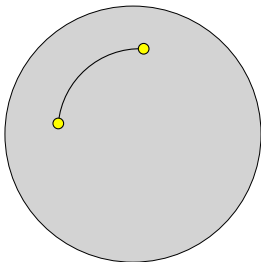
Shortest path routing in a disk shape network with uniform traffic.



Traffic load at the center is the highest.

Examples

Shortest path routing in a disk shape network with uniform traffic.



Push routes to the boundary. Path stretch \uparrow . Traffic load at the center \downarrow .

Trade-off Between Path Stretch and Load Balancing

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[Gao, Zhang 04]

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- YES if the network has a 'nice' shape.

Scaling Law for Shortest Paths in Sphere Network

- n nodes uniformly on a **sphere**. $O(1)$ degree.
- One message for each pair of nodes.



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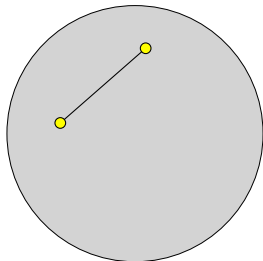
- n nodes uniformly on a **sphere**. $O(1)$ degree.
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Avg path length $\Theta(\sqrt{n})$. Total traffic $O(n^2\sqrt{n})$. \Rightarrow Traffic load $\Theta(n\sqrt{n})$ everywhere.

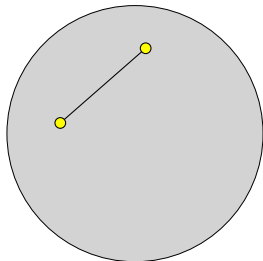
Scaling Law for Shortest Paths in Disk Network

Maximum traffic load = $\Theta(n\sqrt{n})$ [Jonckheere, Lou, Bonahon, Baryshnikov 11]



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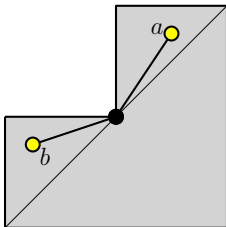
Maximum traffic load = $\Theta(n\sqrt{n})$ [Jonckheere, Lou, Bonahon, Baryshnikov 11]



$\alpha = 1, \beta = O(1) \Rightarrow$ asymptotically optimal.

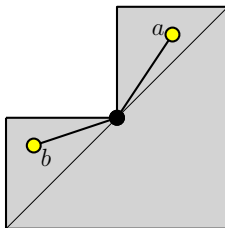
Shortest Paths in the L shape

The reflex vertex has traffic load $\Theta(n^2)$.



Shortest Paths in the L shape

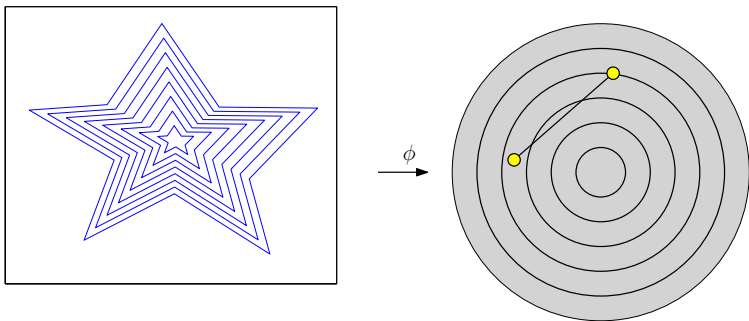
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$\alpha = 1, \beta = \Theta(\sqrt{n}) \Rightarrow$ the worst suggested by the trade-off analysis.

Our Approach

- Area Preserving Map $\phi : \Omega \rightarrow D$ disk.
- Use virtual coordinates on the disk for greedy routing.

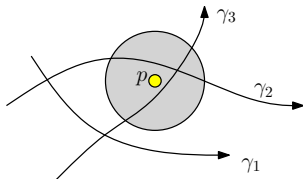


Definition of Traffic Load in Continuous Setting

Def: Traffic load $\ell(A)$ of any region $A \subseteq \Omega$.

- Choose k source destination pairs (a_i, b_i) from the traffic distribution Π .
- Route γ_i connecting a_i to b_i .
- $X(A)$: average length of all paths inside A .

$$\ell(A) = \lim_{k \rightarrow \infty} \frac{X(A)}{\text{Area}(A)}$$

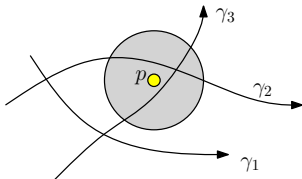


Definition of Traffic Load in Continuous Setting

Def: Traffic load $\ell(p)$ at **point** $p \in \Omega$.

- Choose k source destination pairs (a_i, b_i) from the traffic distribution Π .
- Route γ_i connecting a_i to b_i .
- **Choose a nested series of neighborhood A_j including p ,**
 $\lim_{j \rightarrow \infty} \text{Area}(A_j) \rightarrow 0$.
- $X(A_j)$: average length of all paths inside A_j .

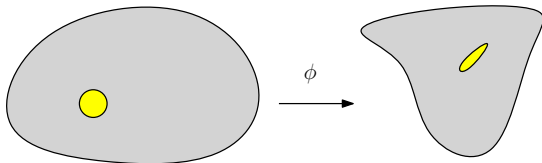
$$\ell(p) = \lim_{j \rightarrow \infty} \ell(A_j)$$



Area Preserving Map

Given Ω, Ω' in \mathbb{R}^n , $\phi : \Omega \rightarrow \Omega'$ is area-preserving iff for any $A \subseteq \Omega$,

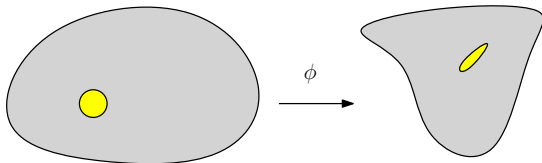
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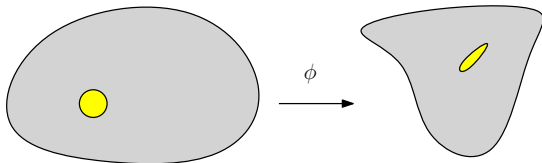


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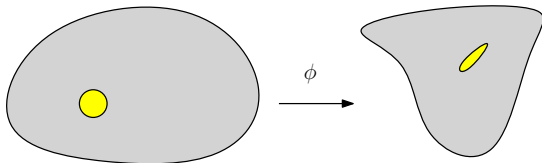


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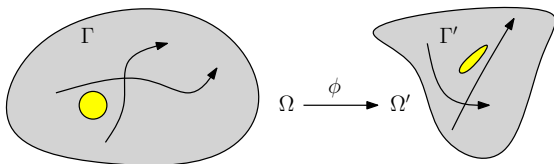


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- Eigenvalues $\lambda_1(p), \lambda_2(p)$: $\lambda_1(p) \cdot \lambda_2(p) = 1$.
- Maximum length distortion of ϕ : $d = \max_p(\lambda_1(p), \lambda_2(p))$

Traffic Load Under ϕ

Theorem: Given a routing algorithm Γ on Ω and $\phi : \Omega \rightarrow \Omega'$ an area preserving map, the traffic load at p by routing scheme $\Gamma' = \phi(\Gamma)$ is

$$\frac{1}{d(p)} \ell(p) \leq \ell'(\phi(p)) \leq d(p) \ell(p)$$

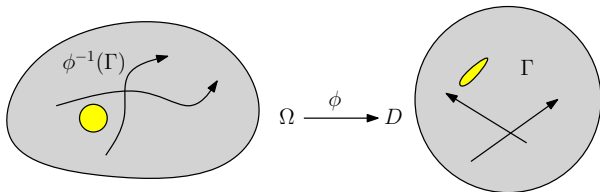


Proof: Recall that $\ell(A) = \lim_{k \rightarrow \infty} \frac{X(A)}{\text{Area}(A)}$.

Load Balanced Short Path Routing in Ω

Theorem: Given an area preserving map $\phi : \Omega \rightarrow D$ with maximum distortion d , and a routing scheme Γ on D with $O(1)$ stretch and $O(1)$ load balancing ratio, its pullback $\phi^{-1}(\Gamma)$ has:

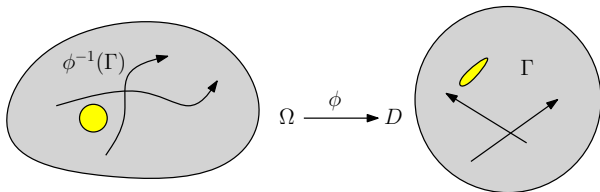
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Why d^2 ? Our path can be stretched d times longer; while optimal path get stretched d times shorter.

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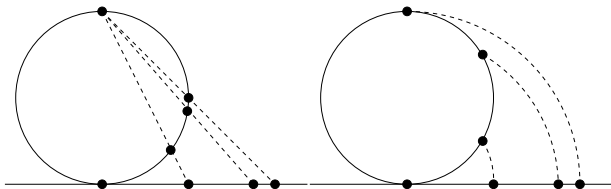
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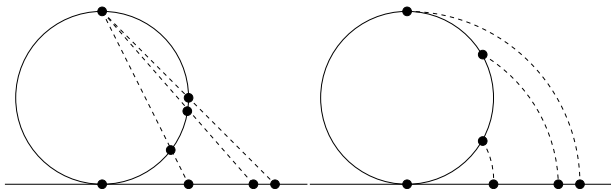
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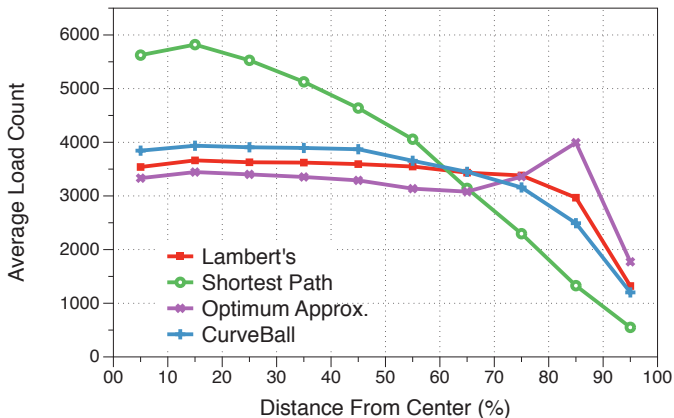
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Theorem: Shortest path using virtual spherical coordinate through Lambert Azimuthal projection has stretch of 2 and maximum load $\frac{1}{4\sqrt{2}}$ that of shortest path routing in the disk.

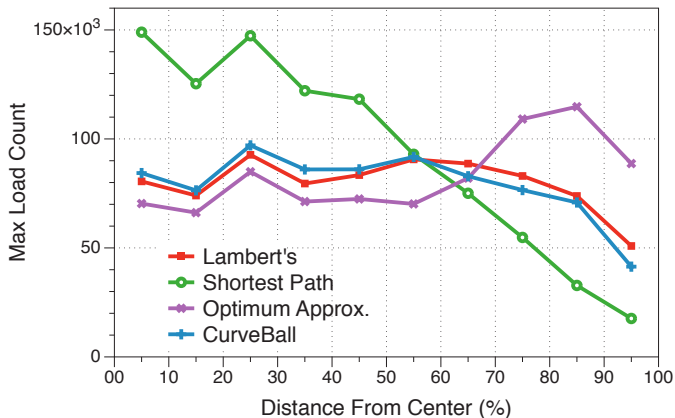
Routing in a Disk

Avg load for different routing schemes in a disk.



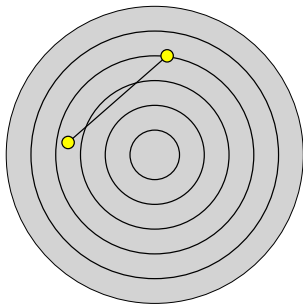
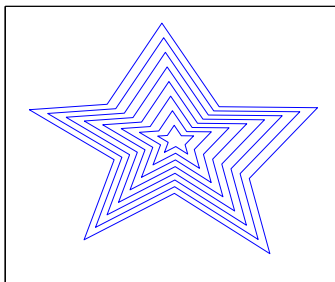
Routing in a Disk

Max load for different routing schemes in a disk.



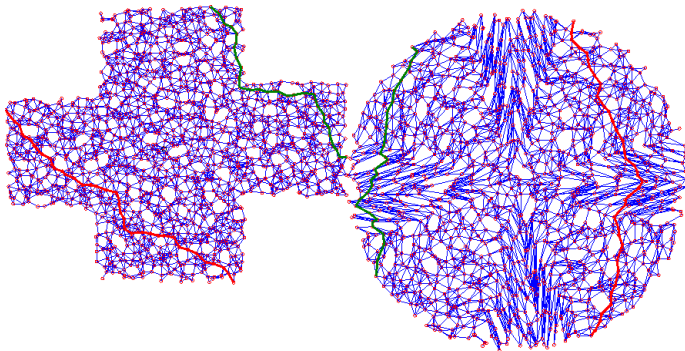
Find an Area Preserving Map

- Find a contour generating function f in Ω .
- Map contours to concentric circles. [Brown, Halperin 35]



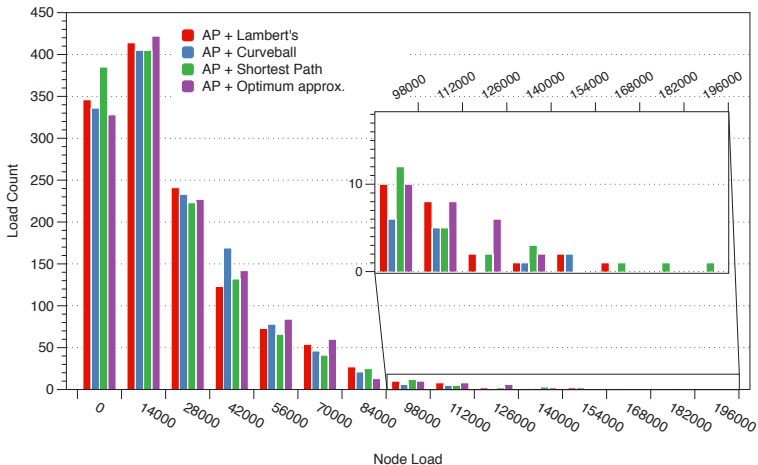
Routing in a Cross Shape

Area preserving map



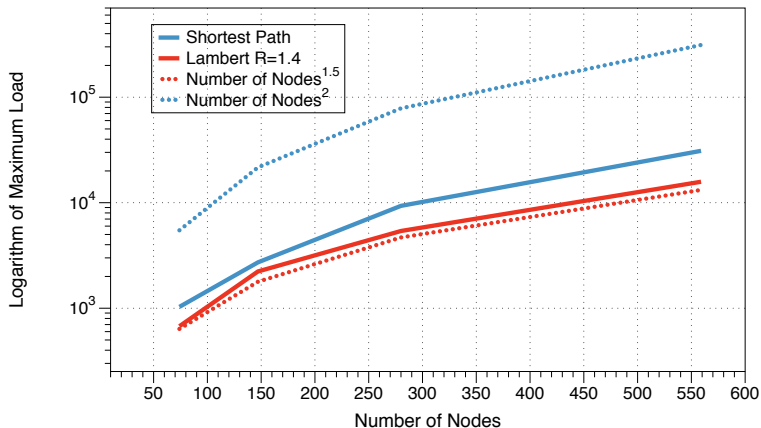
Routing in a Cross Shape

Histogram of traffic load, using Lambert projection to sphere.



Scaling of Max Load in L-shape

Max load in original coordinates (scales $\sim n^2$) and by our method (scales $\sim n^{1.5}$).



Conclusion and Ongoing Work

Shape of the network matters in load balancing!

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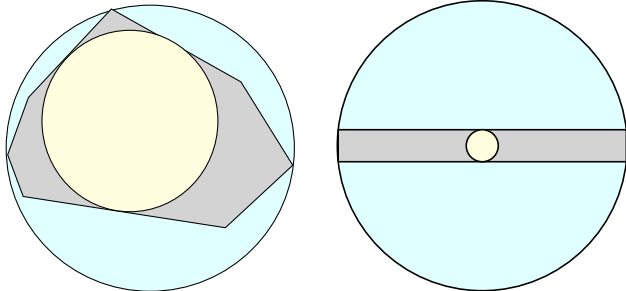
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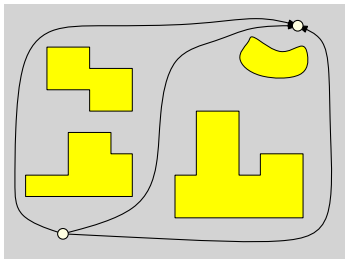
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- Convex domain: fatness, $\frac{\text{Radius of maximum inscribing disk}}{\text{Radius of minimum enclosing disk}}$



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Non-simple domain?



Load Balancing at two levels

- Top-level: decide on homotopy types.
- Bottom-level: spread out traffic.

Acknowledgement

- Joint work with Mayank Goswami, Chien-Chun Ni, Xiaomeng Ban, Xianfeng David Gu, Stony Brook University.
- Questions and comments?