# Geometric Algorithms for Scheduling, Coordination and Motion Planning

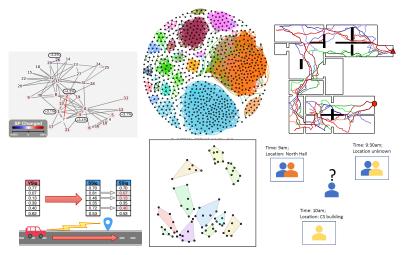
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#### Research Interest and Projects

Algorithm, Computational Geometry, Wireless Networks, Social Networks, Trajectories, Privacy



## Resource Scheduling in Space Time Domain

#### Considerations:

- ► Efficiency energy, storage, bandwidth.
- ▶ Performance coverage, detection, connectivity.

#### Constraint dimensions:

- ► Spatial visibility, proximity.
- ► Temporal mobility.









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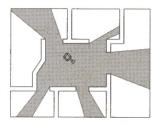
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- ► Guarding: optimize resource usage, improve safety & security.
- ► Mobile networks: design paths for mobile nodes to collect data from sensors with storage constraints.
- Delivery: deliver packages to residents during their specified time windows.
- Sweeping multi-robots: collectively cover a terrain.

#### Outline

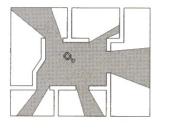
- 1. Collaborative monitoring and scheduling.
- 2. Path planning for mobile nodes.
- 3. Domain sweeping by multi-robots.

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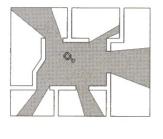
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- ► If guarding nodes are turned on all the time: Art Gallery Problem;
- Insufficient guarding nodes: Duty Cycle Scheduling.

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- Or, meet specific target coverage frequency requirements.

# Scheduling for Minimizing Dark Duration [MobiHoc'16]

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S:	$g_1$	$g_2$	$g_3$	$g_2$	$g_1$	$g_2$	$g_3$	$g_2$	
	$p_1$				$p_1$				
	$p_2$	$p_2$		$p_2$	$p_2$	$p_2$		$p_2$	
		$p_3$		$p_3$		$p_3$		$p_3$	
			$p_4$				$p_4$		

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► Min Max problem is tailored towards worst case & sensitive to outliers.

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- ▶ Min Average Dark Duration Scheduling:

$$\min \sum_{p \in D} w(p) \cdot T(p)$$

where w(p) is a weight parameter.

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Find the optimal one  $\pi^*$  that minimizes the min average dark duration.

▶ Take a target  $p \in D$ , consider all guards that cover p. We wish them to spread uniformly in  $\pi$ .

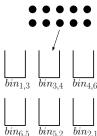
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$$\begin{split} G(p) \subseteq V \;, \; |V| &= 16 \qquad \qquad \ell = |G(p)| \text{ bins} \\ G(p) &= \{g_1, g_2, g_3, g_4, g_5, g_6\} \qquad m = |G \setminus G(p)| \text{ balls} \end{split}$$

Assume G(p) appears in the permutation with this order  $g_1, g_3, g_4, g_6, g_5, g_2$ 

 $g_2$   $g_3$   $g_5$   $g_6$   $g_4$ 



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What about the general case? How many times shall we repeat a guard? — Could be optimized by a convex program.

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- ▶ Turn f(g) into a nearby rational number and find # repeats  $\tau(g)$  and length of the schedule T s.t.  $\tau(g)/(kT) \approx f(g)$ .
- ▶ Repeating  $g_i \tau(g_i)$  times, and choose a random permutation on them.

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This algorithm gives  $(2 + \varepsilon)\alpha$  approximation in expectation,  $\alpha = O(1)$  if  $k \ge \log n/\log\log n$ , and  $\alpha = O(\log n/\log\log n)$  otherwise.

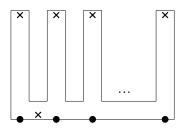
# Min Energy Scheduling with Target Coverage Frequency [INFOCOM'17]

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Bottom target must be covered every slot while each of the top target must be covered every m slots.

# Min Resouce Scheduling with Target Coverage Frequency

Use set multi-cover & randomization. Details skipped.

- ▶  $O(\log n + \log m)$  approximation.
- Geometric setting: better approximation.

## Part II: Collaborative Robot Path Planning

Problem: Given a set of n sites  $\{p_1, p_2, \cdots, p_n\}$ , schedule mobile nodes (vehicles, robots) to serve them (collection, delivery). Suppose the mobile nodes travel with unit speed.



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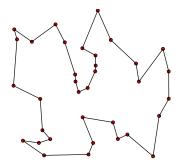
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Additional constraints: node capacity, time-window.



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- ► Theorem: The optimal solution is a zig-zag tour on an
- interval.
- ▶ Run Dynamic Programming in  $O(n^2)$  time.

#### Mobile Collection Problem

#### Approximation factors:

With Sites	Single robot	<i>k</i> -robots	No Loss
on a Line	in P	1/3	exact
on a Tree	pseudo-poly	$\frac{1}{1}$ $\frac{1}{1}$	
General Metric	$1/6 - \varepsilon$	$\frac{1}{3}(1-1/e^{\frac{1}{2+arepsilon}})$	12
Euclidean	$1/3 - \varepsilon$	$\frac{1}{3}(1-1/e^{1-\varepsilon})$	
Diff Capacities	O(1/m)		O(m)

Table:  $m \leq \log(\frac{c_{max}}{c_{min}})$  where  $c_{max}$  is the largest capacity and  $c_{min}$  is the smallest capacity. For the results in the first four rows, we assume that the sensor capacities are all the same.  $\varepsilon$  is any positive constant.

Remark: nodes might be starved.

## Time-Window Path Planning

UPS package delivery: deliver packages to user  $v_i$ , during the specified time window  $[r_i, d_i]$ .

- ► Time-Window Prize Collecting Problem: maximize the number of sites visited within their time windows.
- ► **Time-Window TSP**: minimize the length of path visiting all sites within their time windows, if possible.



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Open for  $\geq$  20 years even for 1D: best approximation is  $O(\log n)$ .

# Mobile Collection Problem [WAFR'16]

TWPC, TWTSP in 1D: optimal with **relaxed time window** to  $[r_i - \varepsilon L_i, d_i + \varepsilon L_i]$ , for  $L_i = d_i - r_i$ .

TWTSP in 2D (general metric):  $(\alpha, \beta)$ -dual appoxiamtion: speed  $\leq \alpha$ , travel distance  $\leq \beta \cdot OPT$ .

- $ightharpoonup \alpha, \beta = O(1)$ , unit time windows.
- $\alpha, \beta = O(\log L_{\text{max}})$ , when all window size are power of two.
- $ightharpoonup \beta = O(\log n)$  if robot travels at possibly infinity speed.

# Part III: Robot Sweeping a Complex Domain





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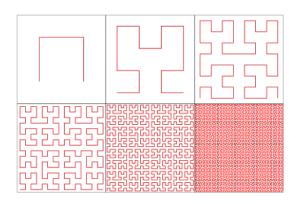




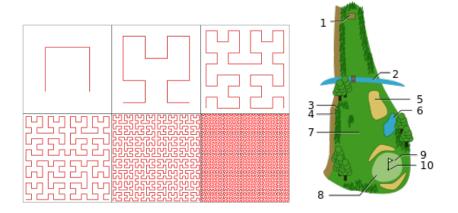
#### Two challenges:

- ► How to handle complex geometry/topology?
- ▶ How to make coordination of multiple robots easy?

# Space Filling Curves



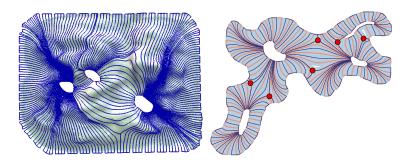
# Space Filling Curves



Question: what if the domain shape/topology is complicated?

# Space Filling Curve for Complex Geometry [ICRA'17]

Use surface patrametrization to create topology-aware space filling curves.



## Conclusion and Ongoing Work

- Classical problems revisited; performance guarantees.
- Security/safety applications: defend against adversarial, strategic agents.

## Acknowledgement

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- ► http://www3.cs.stonybrook.edu/~jgao/
- Questions and comments?